

SUNDAY SOCCER LEAGUE



Referee's Match Sheet

| Teams | | | |
|--------|-------|-------|--------|
| Team A | Score | Score | Team B |
| | | | |

| Scorers | | | |
|-------------|-------|-------|-------------|
| Player name | Goals | Goals | Player name |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |

| Best & Fairest Nominations | | | |
|----------------------------|--------|--------|--|
| Team A | | Team B | |
| | Male | | |
| | Female | | |

| Match comments (eg. Incidents, player conduct, teams with less than 5 registered players, etc) |
|--|
| |

Rule cheat sheet

- Social soccer = no slide tackles, no tackles from behind, no pushing, no barging, no raised arms, no holding players off with arms, no intimidation, no dissent (to referee or players), no complaining, no worries
- Match duration is 2 x 25-minutes (5-minute half-time)
- Format is 7-a-side with maximum of 4 male players playing at any time
- The team who wins the toss (or other method) chooses which end to attack or whether to kick-off
- A team must comprise of at least 5 of their registered players for a result to stand (friendly can still be played)
- Teams can use up to 2 ring-ins from other Sunday Soccer League teams to make up numbers
- If conduct is inappropriate, the referee should (1) warn the player, (2) sin-bin the player for 5-minutes
- If conduct merits it, a player should be sent off by the referee
- There is no off-side or back-pass rule

The match referee should complete the match sheet and send the data via email to results@sundaysoccer.org by midday on the Monday after the match. Point deductions will be applied if received after this deadline.